

March 28, 2018

Mr. Richard Biagiotti A.W. Chesterton Co. 860 Salem Street Groveland,MA 01834 United States

RE: 652 Pneumatic Lubricant & Conditioner Category Code: H2 NSF Registration No.133944

Dear Mr. Richard Biagiotti:

NSF has processed the application for Registration of **652 Pneumatic Lubricant & Conditioner** to the *NSF International Registration Guidelines for Proprietary Substances and Nonfood Compounds* (2017), which are available upon request by contacting <u>NonFood@nsf.org</u>. The NSF Nonfood Compounds Registration Program is a continuation of the USDA product approval and listing program, which is based on meeting regulatory requirements including FDA 21 CFR for appropriate use, ingredient and labeling review.

This product is acceptable as a lubricant where there is no possibility of food contact (H2) in and around food processing areas. Such compounds may be used as lubricants, release agents, or antirust films on equipment and machine parts in locations in which there is no possibility of the lubricant or lubricated part contacting edible products.

NSF Registration of this product is current when the NSF Registration Mark and Category Code appear on the NSF-approved product label, and the Registered product name is included in the current NSF White Book Listing of Nonfood Compounds at the NSF website (<u>www.nsfwhitebook.org</u>).

NSF Listing of all Registered Nonfood compounds by NSF International is not an endorsement of those compounds, or of any performance or efficacy claims made by the manufacturer.

Registration status may be verified at any time via the NSF website, at <u>www.nsfwhitebook.org</u>. Changes in formulation or label, without the prior written consent of NSF, will void Registration, and will supersede the on-line listing. Please contact your NSF Project Manager or <u>nonfood@nsf.org</u> if you have any questions or concerns pertaining to this letter.

Sincerely,

Caron Gillilleur

Carolyn Gillilland NSF NonFood Compound Registration Program Company No: N02425